**Rules of Magic**

Everyone can:

No one can:

Using too much magic:

Forbidden magic and consequence:

Public idea of magic:

Attitude of magic users to nonmagical people:

Magical beings:

Theory of how magic works:

How people discover their abilities:

You can increase you magic by: A) Using devices B) Learning Spells C) Being closer to a physical location D) Being blessed by a magical being E) Practicing, like exercise F) Doing forbidden dark rituals

Magic comes from: A) a person’s own energy B) Magical objects C) The environment D) A divine blessing

People get their magic by: A) inheriting it from family B) Doing a deed or skill C) Owning an object D) Learning E) Turning a certain age

**Environment:**

Climate

Terrain (flat, hills, swamps, mountains)

Plant life (grass, trees)

Common and important animals

**Appearance/Clothing:**

Adult female

Adult male

High status female

High status male

Military leader

Child

Other

**Culture**

Greeting ritual

Method of Prayer/Meditation/Therapy

Highest Value:

(Individual vs Group)

(Feminine traits vs. masculine traits)

Energy of youth vs Wisdom of Elders

Social structure:

Worst sin:

Name of deity:

Government structure and power:

Definition of family:

Value of new/old, change/consistency, child/elder

Criminal justice system and punishments:

Educational system

Important celebrations and rituals

-Foods:

Create new foods, or use generic terms (soup, casserole, protein pack, tea). Look to other cultures for inspiration.

**Words:**

Good:

Great:

Okay:

Bad:

Very Bad:

Curses:

Tech/magic words:

Insults:

**Technology**

Transportation:

Health:

Security:

Weapons:

Communication: